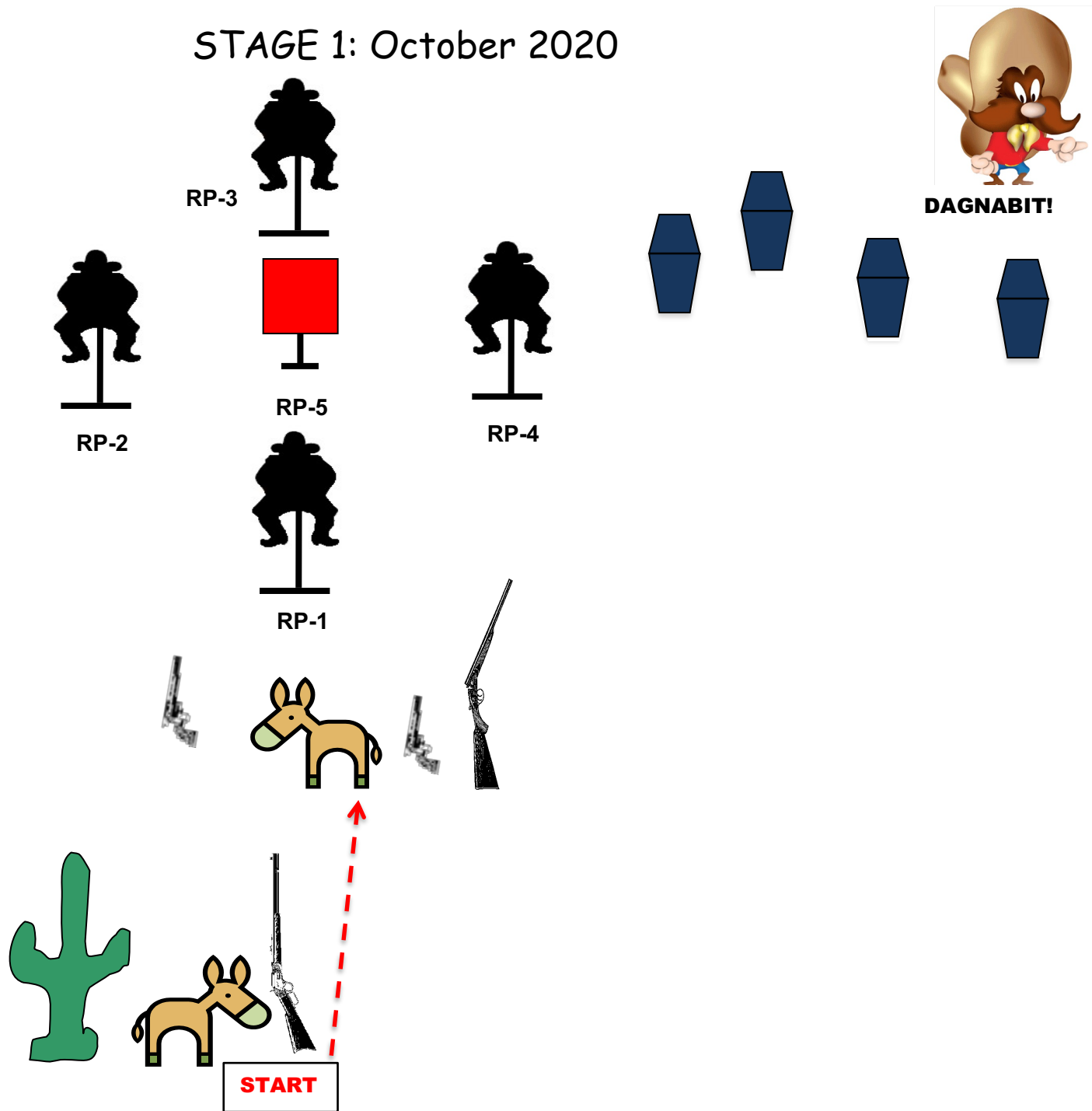


STAGE 1: October 2020



STAGING OF FIREARMS:

BOTH REVOLVERS LOADED WITH 5 ROUNDS EACH & HOLSTERED, RIFLE LOADED WITH 10 ROUNDS STAGED SAFELY ON THE FRONT HORSE, SHOTGUN STAGED SAFELY ANYWHERE.

HOW TO SHOOT THE STAGE:

SHOOTER STARTS STANDING AT THE UP-RANGE HORSE AT THE READY. SHOOTER INDICATES READY BY SAYING: ***"MY MISTAKE, 4 COFFINS PLEASE!"***

AT THE BEEP FROM THE UP-RANGE HORSE, WITH RIFLE DOUBLE TAP THE RED SQUARE THEN PLACE 2 ROUNDS ON EACH COWBOY ANY ORDER FOR 10 ROUNDS, MAKE RIFLE SAFE VERTICALLY ON THE CACTUS. MOVE UP TO POSITION 2, SHOOTER'S CHOICE OF SHOTGUN OR REVOLVERS NEXT. WITH REVOLVERS ENGAGE THE RP TARGETS WITH THE SAME INSTRUCTIONS AS THE RIFLE. WITH SHOTGUN ENGAGE THE 4 KNOCKDOWNS UNTIL DOWN.

END OF STAGE

NOTE: ONE FOOT MUST BE BEHIND THE PROP WHILE ENGAGING TARGETS

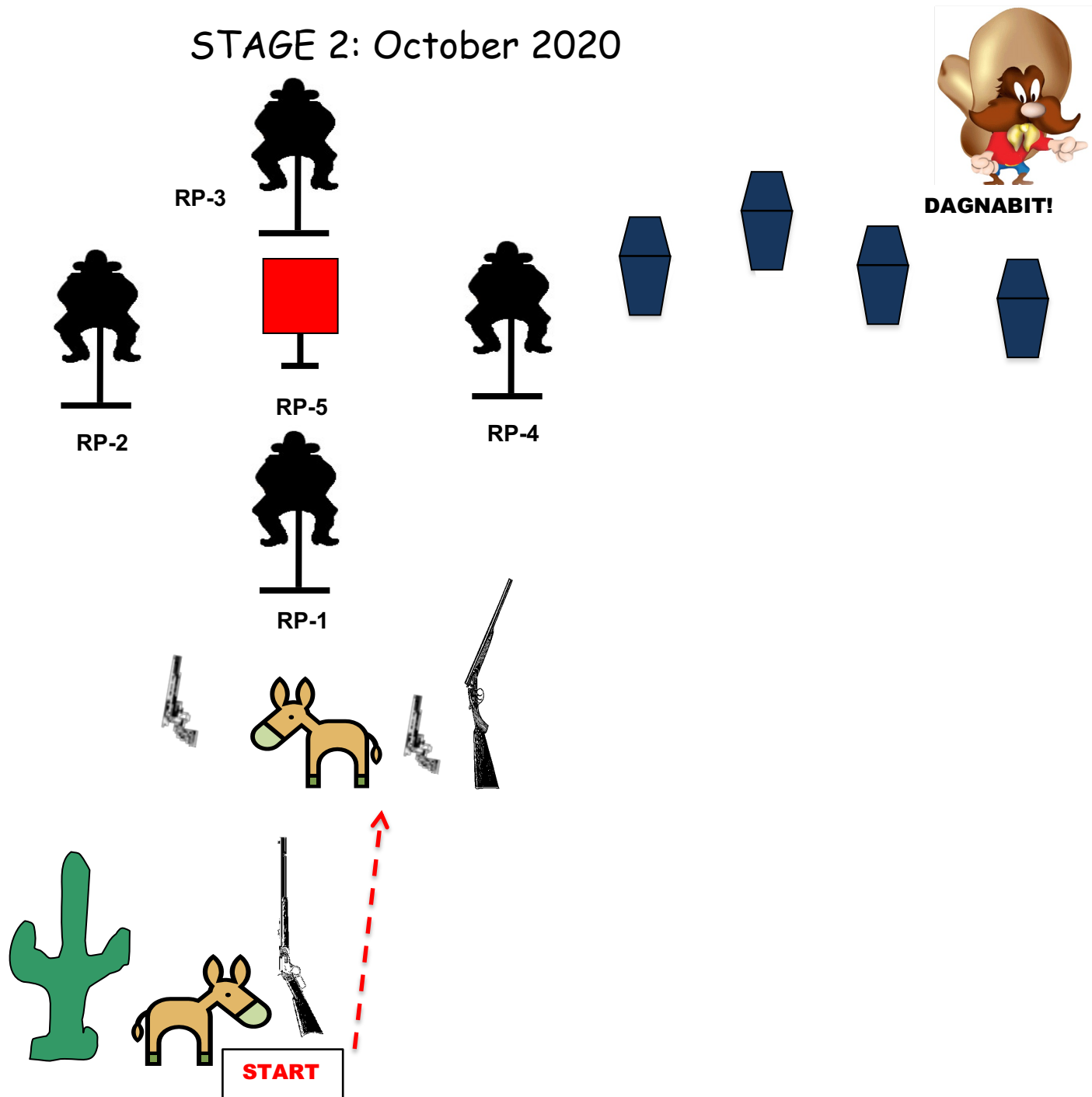
GUN ORDER: RIFLE, SHOTGUN, REVOLVERS OR RIFLE, REVOLVERS, SHOTGUN

REVOLVERS (10)

RIFLE (10)

SHOTGUN (4+)

STAGE 2: October 2020



STAGING OF FIREARMS:

BOTH REVOLVERS LOADED WITH 5 ROUNDS EACH & HOLSTERED, RIFLE LOADED WITH 10 ROUNDS IN HANDS WITH MUZZLE TOUCHING THE TOP OF THE FRONT HORSE, SHOTGUN STAGED SAFELY ANYWHERE.

HOW TO SHOOT THE STAGE:

SHOOTER STARTS STANDING AT THE UP-RANGE HORSE WITH RIFLE IN HANDS, MUZZLE TOUCHING THE TOP OF THE HORSE, SHOOTER INDICATES READY BY SAYING: ***“YOU SEE, MY MULE DON’T LIKE YOU LAUGHING AT HIM!”***

AT THE BEEP FROM THE UP-RANGE HORSE, WITH RIFLE NEVADA SWEEP RP2, RP5 & RP4, STARTING ON EITHER END, & NEVADA SWEEP RP1, RP5 & RP3 STARTING ON EITHER END. NOTE: SHOOTER MAY CHOOSE HORIZONTAL OR VERTICAL SWEEP FIRST. MAKE RIFLE SAFE VERTICALLY ON THE CACTUS. MOVE UP TO POSITION 2, SHOOTER’S CHOICE OF SHOTGUN OR REVOLVERS NEXT. WITH REVOLVERS ENGAGE THE RP TARGETS WITH THE SAME INSTRUCTIONS AS THE RIFLE. WITH SHOTGUN ENGAGE THE 4 KNOCKDOWNS UNTIL DOWN.

END OF STAGE

NOTE: ONE FOOT MUST BE BEHIND THE PROP WHILE ENGAGING TARGETS
GUN ORDER: RIFLE, SHOTGUN, REVOLVERS OR RIFLE, REVOLVERS, SHOTGUN

REVOLVERS (10)

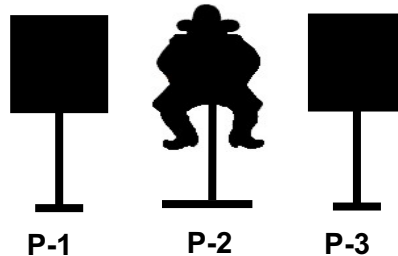
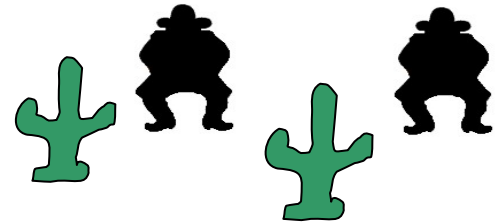
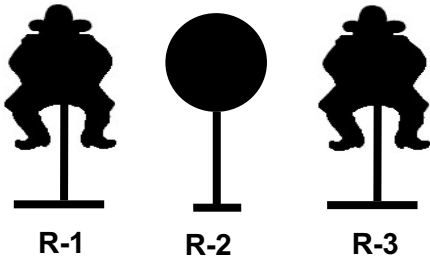
RIFLE (10)

SHOTGUN (4+)

STAGE 3: October 2020



DRAW!



STAGING OF FIREARMS:

RIFLE LOADED WITH 10 ROUNDS STAGED ON THE HAY BALE ON THE LEFT, SHOTGUN STAGED ON THE HORSE ON THE RIGHT, REVOLVERS LOADED WITH 5 ROUNDS EACH & HOLSTERED.

HOW TO SHOOT THE STAGE:

START STANDING AT ANY POSITION WITH HANDS ON HIPS, SHOOTER INDICATES READY BY SAYING: "YOU MAY RUN THE RISKS MY FRIEND, BY I DO THE CUTTING!"

AT THE BEEP, FROM LEFT POSITION WITH RIFLE ENGAGE RIFLE TARGETS IN 2-3-5 SWEEP STARTING ON EITHER END, MAKE RIFLE SAFE. FROM THE CENTER POSITION, ENGAGE THE REVOLVER TARGETS WITH THE SAME INSTRUCTIONS AS THE RIFLE, HOLSTER. WITH SHOTGUN ENGAGE 4 SHOTGUN TARGETS ANY ORDER UNTIL DOWN.

NOTE: STAGE MAY ENGAGED IN ANY ORDER, RIFLE MAY NOT BE LAST.

END OF STAGE

NOTE: ONE FOOT MUST BE BEHIND THE PROP WHILE ENGAGING TARGETS

GUN ORDER: ANY, RIFLE MAY NOT BE LAST

REVOLVERS (10)

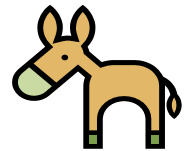
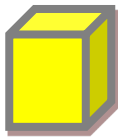
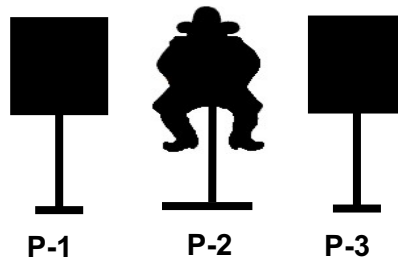
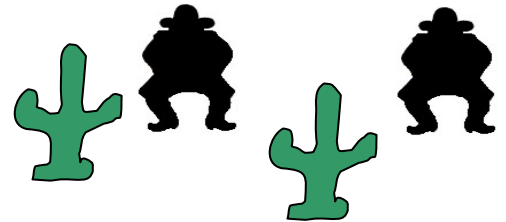
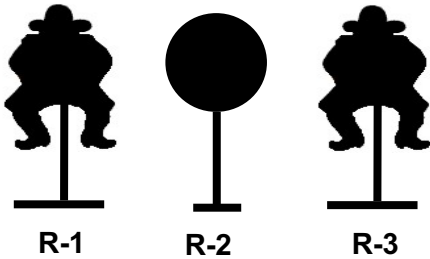
RIFLE (10)

SHOTGUN (4+)

STAGE 4: October 2020



DRAW!



STAGING OF FIREARMS:

RIFLE LOADED WITH 10 ROUNDS STAGED ON THE HAY BALE ON THE LEFT, SHOTGUN STAGED ON THE HORSE ON THE RIGHT, REVOLVERS LOADED WITH 5 ROUNDS EACH & HOLSTERED.

HOW TO SHOOT THE STAGE:

START STANDING AT ANY POSITION WITH HANDS ON HIPS, SHOOTER INDICATES READY BY SAYING: "YOU SEE, IN THIS WORLD THERE'S TWO KINDS OF PEOPLE, MY FRIEND - THOSE WITH LOADED GUNS AND THOSE THAT DIG. YOU DIG!"

AT THE BEEP, FROM LEFT POSITION WITH RIFLE ENGAGE RIFLE TARGETS IN A DOUBLE TAP NEVADA SWEEP STARTING ON THE CENTER TARGET, MAKE RIFLE SAFE. FROM THE CENTER POSITION, ENGAGE THE REVOLVER TARGETS WITH THE SAME INSTRUCTIONS AS THE RIFLE, HOLSTER. WITH SHOTGUN ENGAGE 4 SHOTGUN TARGETS ANY ORDER UNTIL DOWN.

NOTE: STAGE MAY ENGAGED IN ANY ORDER, RIFLE MAY NOT BE LAST.

END OF STAGE

**NOTE: ONE FOOT MUST BE BEHIND THE PROP WHILE ENGAGING TARGETS
GUN ORDER: ANY, RIFLE MAY NOT BE LAST**

REVOLVERS (10)

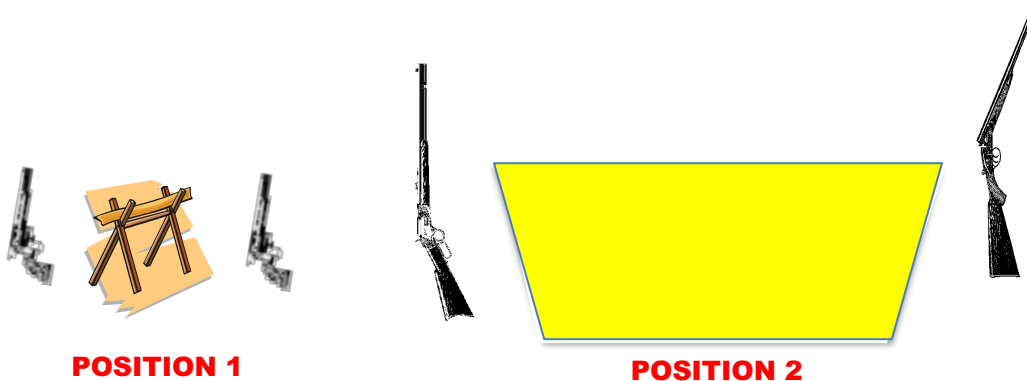
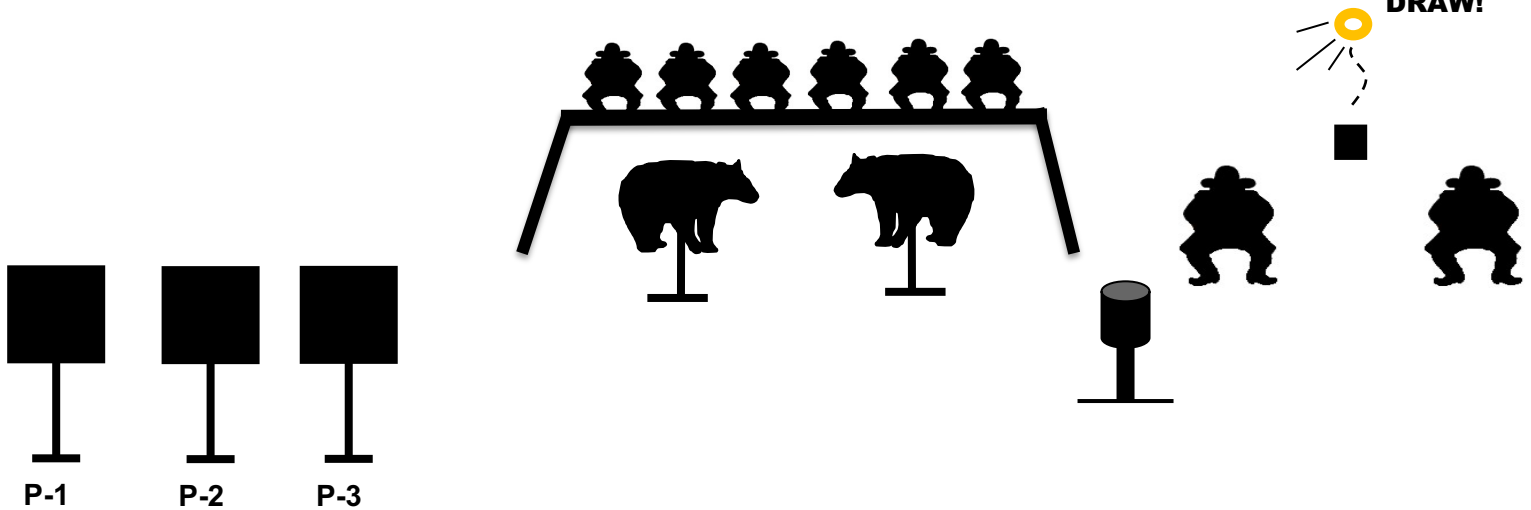
RIFLE (10)

SHOTGUN (4+)

STAGE 5: October 2020



DRAW!



STAGING OF FIREARMS:

RIFLE LOADED WITH 10 ROUNDS & OPEN EMPTY SHOTGUN STAGED AT POSITION 2, REVOLVERS LOADED WITH 5 ROUNDS HOLSTERED.

HOW TO SHOOT THE STAGE:

START STANDING AT POSITION 1 WITH HANDS AT TEXAS SURRENDER [HAND(S) TOUCHING REVOLVERS] SHOOTER INDICATES READY BY SAYING: "WHO OWNS THIS ESTABLISHMENT?" AT THE BEEP, FROM POSITION 1, WITH REVOLVERS ENGAGE THE REVOLVER TARGETS IN A 4-1-5 SWEEP STARTING ON EITHER END.

FROM THE WATER TROUGH, WITH RIFLE ENGAGE ONE BEAR WITH 2 ROUNDS THEN ENGAGE THE 6 COWBOYS ON THE RACK USING ONLY 6 ROUNDS, PLACE THE LAST 2 ROUNDS ON THE OTHER BEAR. **NOTE: KNOCKDOWNS THAT REMAIN STANDING MAY BE MADE UP AFTER THE SHOTGUN SEQUENCE BY ENGAGING THE BELL WITH THE CORRECT # OF ROUNDS.**

WITH YOUR SHOTGUN ENGAGE THE 2 COWBOY KNOCKDOWNS, THE ACTIVATOR PLATE AND THE FLYING CAN IN ANY ORDER. A MISSED FLYING CAN MAY BE MADE-UP AT ANY TIME BY ENGAGING THE BELL.

****NOTE:** ANY KNOCKDOWNS THAT REMAIN STANDING OR ARE NOT MADE UP WITH THE SHOTGUN WILL COUNT AS MISSES.**

END OF STAGE

***NOTE: ONE FOOT MUST BE BEHIND THE PROP WHILE ENGAGING TARGETS
GUN ORDER: REVOLVERS, RIFLE, SHOTGUN***

REVOLVERS (10)

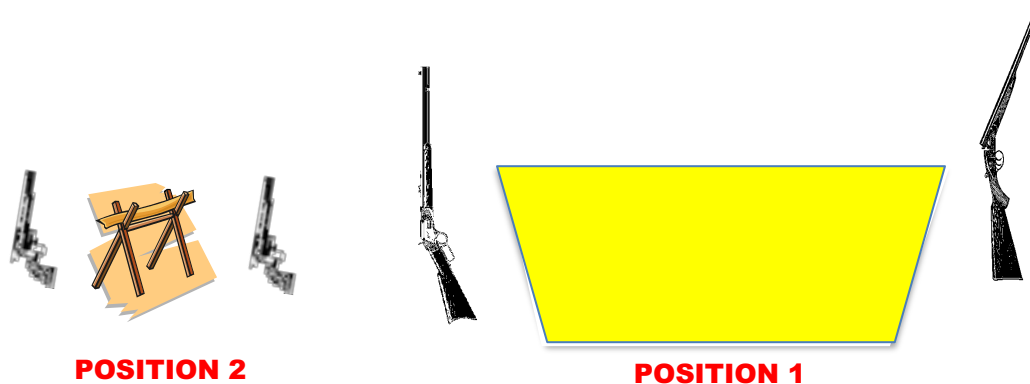
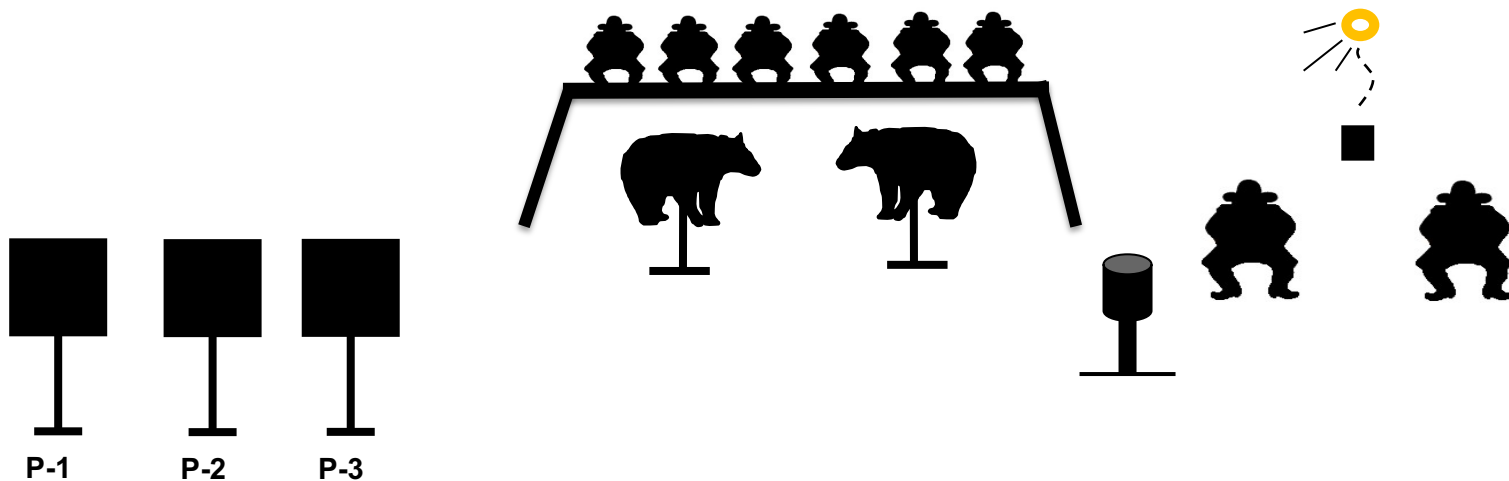
RIFLE (10)

SHOTGUN (4+)

STAGE 6: October 2020



DRAW!



STAGING OF FIREARMS:

RIFLE LOADED WITH 10 ROUNDS IN HANDS, OPEN EMPTY SHOTGUN STAGED AT POSITION 1, REVOLVERS LOADED WITH 5 ROUNDS HOLSTERED.

HOW TO SHOOT THE STAGE:

START STANDING AT POSITION 1 WITH YOUR RIFLE IN HANDS; SHOOTER INDICATES READY BY SAYING: **“YOU JUST SHOT AN UNARMED MAN!”**

AT THE BEEP, FROM POSITION 1, WITH RIFLE ENGAGE THE 6 COWBOYS ON THE RACK USING ONLY 6 ROUNDS, THEN ALTERNATE ON THE 2 BEARS FOR 4 ROUNDS, TOTAL OF 10 ROUNDS.

NOTE: KNOCKDOWNS THAT REMAIN STANDING MAY BE MADE UP AFTER THE SHOTGUN SEQUENCE BY ENGAGING THE BELL WITH THE CORRECT # OF ROUNDS.

WITH YOUR SHOTGUN ENGAGE THE 2 COWBOY KNOCKDOWNS, THE ACTIVATOR PLATE AND THE FLYING CAN IN ANY ORDER. A MISSED FLYING CAN MAY BE MADE-UP AT ANY TIME BY ENGAGING THE BELL. MOVE TO POSITION 2 AND WITH REVOLVERS ENGAGE P1-P3 IN A 3-4-3 SEQUENCE STARTING ON EITHER END.

NOTE: ANY KNOCKDOWNS THAT REMAIN STANDING OR ARE NOT MADE UP WITH THE SHOTGUN WILL COUNT AS MISSES.

END OF STAGE

NOTE: ONE FOOT MUST BE BEHIND THE PROP WHILE ENGAGING TARGETS

GUN ORDER: RIFLE, SHOTGUN, REVOLVERS

REVOLVERS (10)

RIFLE (10)

SHOTGUN (4+)

Target and Prop Requirements

WRG, October 2020

Stages 1 & 2

Rifle & Revolver Targets:
4 Cowboys, 1 Square

Stands:
5

Props:
2 Gun Horses, Cactus

Shotgun Targets:
4 Coffin Lid Knockdowns

Stages 3 & 4

Rifle & Revolver Targets:
2 Squares, 3 Large Cowboys,
1 Circle

Stands:
6

Props:
Gun Horse, Sawhorse, Hay Bale

Shotgun Targets:
2 Cowboys, 2 Cacti

Stages 5 & 6

Rifle & Revolver Targets:
3 Squares, 2 Bears

Stands:
6

Props:
Water Trough
Sawhorse

Shotgun Targets:
1 Can Launcher
Bell, 2 Cowboys

Totals

Shotgun Targets: 4 Cowboys, 2 Cacti, 4 Coffin Lids, 1 Can Launcher,

Props: 3 Gun Horses & 1 Hay Bale, 2 Sawhorses