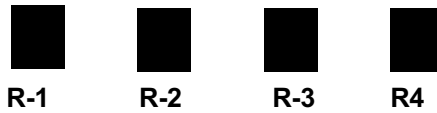
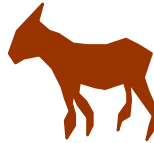


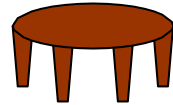
STAGE 1: March 2020



POSITION 1



POSITION 2



POSITION 3

YOUR ON YOUR WAY FROM JEROME TO PRESCOTT TO HAVE A TIME IN TOWN BUT SOME HOMBRES FROM JACKASS FLATS FIGURE TO ROB YOU OF YOUR POKE. YOU'LL NEED TO KEEP YOUR WITS ABOUT YOU IF YOU WANT TO HAVE SOME GOLD TO SPEND AT WHISKEY ROW.

STAGING:

BOTH PISTOLS LOADED WITH 5 ROUNDS AND HOLSTERED. RIFLE LOADED WITH 10 ROUNDS AT POSITION 2 . SHOTGUN HELD WITH 2 HANDS BEHIND POSITION 1.

HOW TO SHOOT THE STAGE:

START STANDING WITH SHOTGUN IN BOTH HANDS BEHIND POSITION 1, YOUR READY LINE IS *"YOU BOYS AREN'T ROBBING ME TONIGHT!"*

AT THE BEEP, WITH SHOTGUN, SHOOT FOUR SHOTGUN TARGETS LEFT TO RIGHT. HEAD TO POSITION 2 AND MAKE SHOTGUN SAFE ON THE HORSE. WITH RIFLE ENGAGE THE RIFLE TARGETS STARTING ON EITHER END IN A PROGRESSIVE SWEEP (1-2-3-4) FOR A TOTAL OF 10 ROUNDS. MAKE RIFLE SAFE FACING LEFT BERM. HEAD TOWARDS POSITION 3 WITH YOUR PISTOLS SHOOT P1-P4 IN A PROGRESSIVE SWEEP STARTING ON EITHER END (1-2-3-4) USING 2ND PISTOL AS NECESSARY.

END OF STAGE.

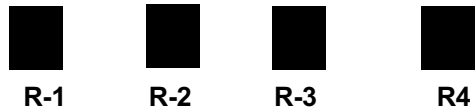
GUN ORDER: SHOTGUN, RIFLE, REVOLVERS

PISTOLS (10)

RIFLE (10)

SHOTGUN (4+)

STAGE 2: March 2020



S-1



S-2



S-3



S-4



P1



P2



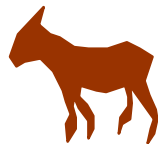
P3



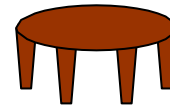
P4



POSITION 3



POSITION 2



POSITION 1

YOU'RE ON YOUR WAY TO JEROME AND JUST AS YOU'RE ABOUT TO LEAVE PRESCOTT A GUNFIGHT ERUPTS, BEFORE YOU CAN GET OUT OF TOWN. YOU'LL HAVE TO SHOOT YOUR WAY OUT OF TOWN TO MAKE IT TO YOUR CLAIM IN JEROME.

STAGING:

BOTH PISTOLS LOADED WITH 5 ROUNDS EACH AND HOLSTERED. RIFLE LOADED WITH 10 ROUNDS, STAGED AT POSITION 2 OPEN & EMPTY. SHOTGUN STAGED AT POSITION 2.

HOW TO SHOOT STAGE:

START STANDING WITH THUMBS HOOKED IN YOUR GUN BELT AT POSITION 1, YOUR LINE IS *"HEY BOYS WHERE IS YOUR THE WHISKEY ROW SPIRIT?"* AT THE BEEP, GRAB YOUR PISTOLS ENGAGE P1-P4 IN A CONTINUOUS NEVADA SWEEP USING 2ND PISTOL AS NECESSARY FOR A TOTAL OF 10 ROUNDS. HEAD TOWARDS POSITION 2 WITH RIFLE STARTING ON EITHER END ENGAGE R1-R4 IN A NEVADA SWEEP FOR A TOTAL OF 10 ROUNDS. MAKE RIFLE SAFE ON HORSE WITH MUZZLE POINTING RIGHT. TAKE YOUR SHOTGUN TO POSITION 3, SHOOT THE 4 SHOTGUN TARGETS ANY ORDER.

END OF THE STAGE

GUN ORDER: REVOLVERS, RIFLE, SHOTGUN

PISTOL (10)

RIFLE (10)

SHOTGUN (4+)

STAGE 3: March 2020



RP-1



RP-2



RP-3



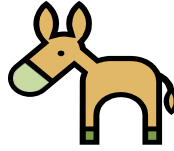
S-3



S-4



S-2



POSITION 2



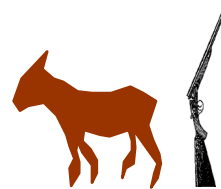
S-5



S-6



S-1



POSITION 1

AFTER A DAY AT A BAR IN WICKENBERG, YOU HAVE TO MAKE YOUR WAY BACK TO THE YRL RANCH, HOWEVER, THERE IS A BAND OF CATTLE RUSTLERS BLOCKING THE TRAIL UP THE MOUNTAIN. MAKE THE BEST USE OF YOUR HARDWARE!

STAGING:

BOTH PISTOLS LOADED WITH 5 ROUNDS EACH AND HOLSTERED. RIFLE LOADED WITH 10 HELD AT THE READY BEHIND POSITION 1, SHOTGUN STAGED ON THE HORSE AT POSITION 1.

HOW TO SHOOT THE STAGE:

START BY SAYING *"MY SCATTER GUN AIN'T GONA MISS!"*

AT THE BEEP, WITH RIFLE ENGAGE RP1-RP3 THREE TIMES EACH ANY ORDER, PLACE THE 10TH ROUND ON CENTER TARGET RP2. MAKE RIFLE SAFE, MUZZLE POINTING TOWARD THE RIGHT BERM.

RETRIEVE YOUR SHOTGUN, ENGAGE S1-S6 IN THAT ORDER (SASS RULES APPLY) WHILE MOVING TOWARD POSITION 2. MAKE SHOTGUN SAFE AT POSITION 2.

WITH PISTOLS ENGAGE RP1-RP3 THREE TIMES EACH, PLACE THE 10TH ROUND ON CENTER TARGET RP2.

END OF THE STAGE

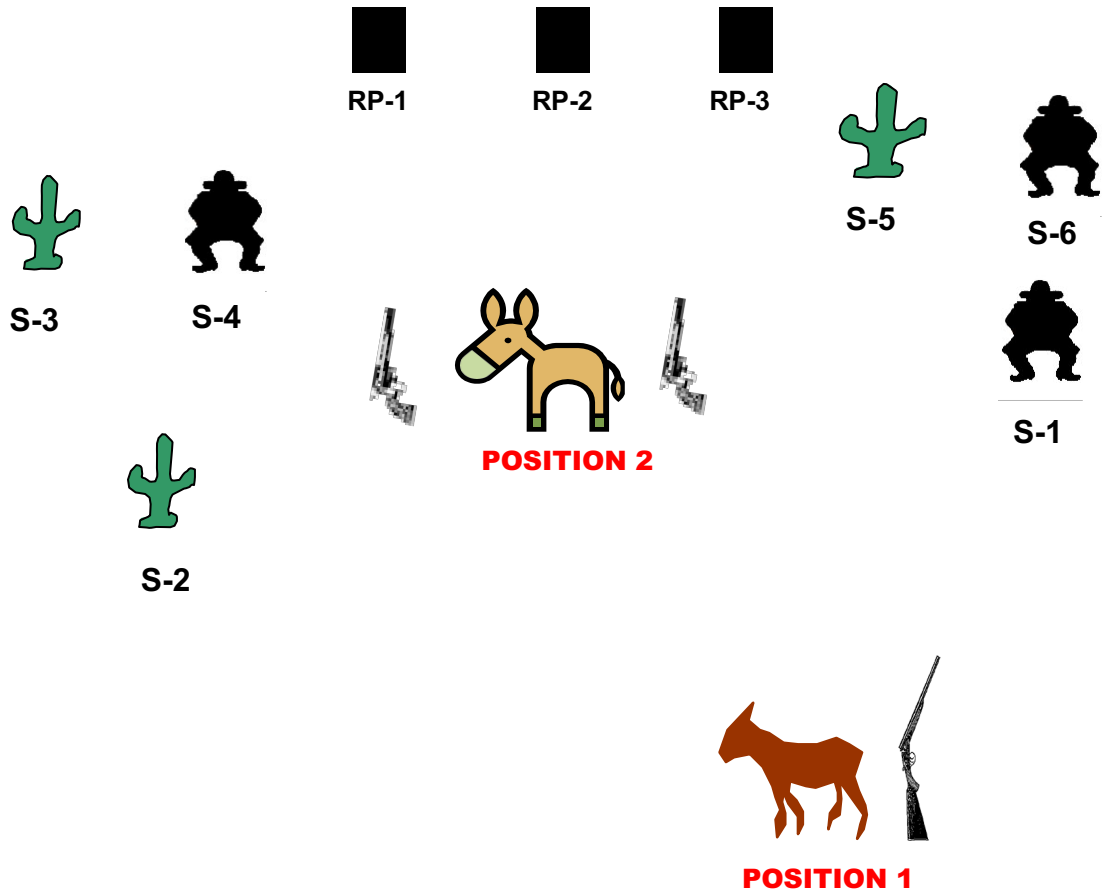
GUN ORDER: RIFLE, SHOTGUN, PISTOLS

REVOLVERS (10)

RIFLE (10)

SHOTGUN (6+)

STAGE 4: March 2020



YOUR FAVORITE PLACE TO WASH OUT THE TRAIL DUST IS THE PALACE OVER ON WHISKEY ROW. SOME HOMBRES THINK THEIR GOING TO GET YOUR GOLD AND DRINK WITH YOUR MONEY. YOU RECOGNIZE ONE OF THEM AS TURQUOISE BILL.

STAGING:

BOTH PISTOLS LOADED WITH 5 ROUNDS AND HOLSTERED. RIFLE LOADED WITH 10 ROUNDS AND STAGED ON THE HORSE AT POSITION 1. SHOTGUN OPEN AND EMPTY HELD AT THE READY.

START BY SAYING *"HOWDIE TURQUOISE BILL!"*

HOW TO SHOOT THE STAGE:

AT THE BEEP, ENGAGE SHOTGUN TARGETS S1 – S6 ANY ORDER, MAKE SHOTGUN SAFE MUZZLE POINTED INTO THE RIGHT BERM.

RETRIEVE RIFLE AND ENGAGE RP1 TWICE, RP2 ONCE AND RP3 TWICE (2-1-2), REPEAT. MAKE RIFLE SAFE, MUZZLE POINTING INTO THE RIGHT BERM AND MOVE TO POSITION 2. WITH REVOLVERS ENGAGE RP1–RP3 WITH THE SAME INSTRUCTIONS AS THE RIFLE.

END OF THE STAGE

GUN ORDER: RIFLE, SHOTGUN, REVOLVERS

REVOLVERS (10)

RIFLE (10)

SHOTGUN (6+)

STAGE 5: March 2020



RP-1



RP-2



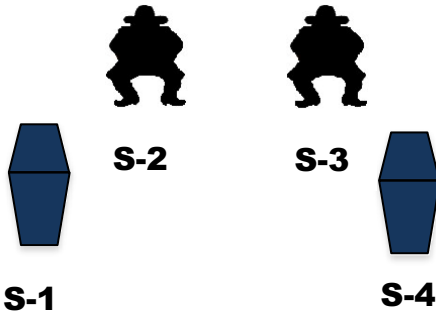
RP-3



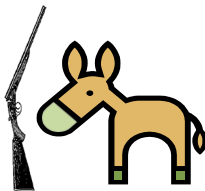
RP-4



RP-5



POSITION 3



POSITION 2



POSITION 1

YOU ARE OUT HUNTING FOR JACK RABBITS AND ARE BOUND AND DETERMINED TO BAG SOME FOR YOUR FAMILY DINNER. HOWEVER, THERE IS A BAND OF LOCAL INDIANS THAT ARE LOOKING TO TAKE YOUR HAIR.

STAGING:

BOTH PISTOLS LOADED WITH 5 ROUNDS EACH AND HOLSTERED. RIFLE LOADED WITH 10 AND HELD WITH STOCK IN YOUR SHOULDER AND MUZZLE DOWN ON THE TOP OF THE HORSE. SHOTGUN STAGED AT POSITION 1

HOW TO SHOOT THE STAGE:

START STANDING AT POSITION 1 WITH RIFLE IN YOUR SHOULDER MUZZLE DOWN ON THE GUN HORSE; YOUR LINE IS *"I AIM TO KEEP MY HAIR!"*

AT THE BEEP, WITH RIFLE ENGAGE RP1 TWICE, THEN SWEEP RP2-RP4 TWICE FROM THE SAME DIRECTION, THEN ENGAGE RP5 TWICE (WHISKEY ROW SWEEP) MAY START ON EITHER END. MAKE RIFLE SAFE ON GUN HORSE, MUZZLE POINTED INTO THE RIGHT BERM.

RETRIEVE YOUR SHOTGUN MOVE TO POSITION 2 AND ENGAGE S1-S4, ANY ORDER. MAKE SHOTGUN SAFE ON MULE, MUZZLE POINTING TO RIGHT BERM.

MOVE TO POSITION 3 AND WITH REVOLVERS ENGAGE RP1-RP5 WITH THE SAME INSTRUCTIONS AS THE RIFLE.

END OF THE STAGE

GUN ORDER: RIFLE, SHOTGUN, REVOLVERS

REVOLVERS (10)

RIFLE (10)

SHOTGUN (4+)

STAGE 6: March 2020



RP-1



RP-2



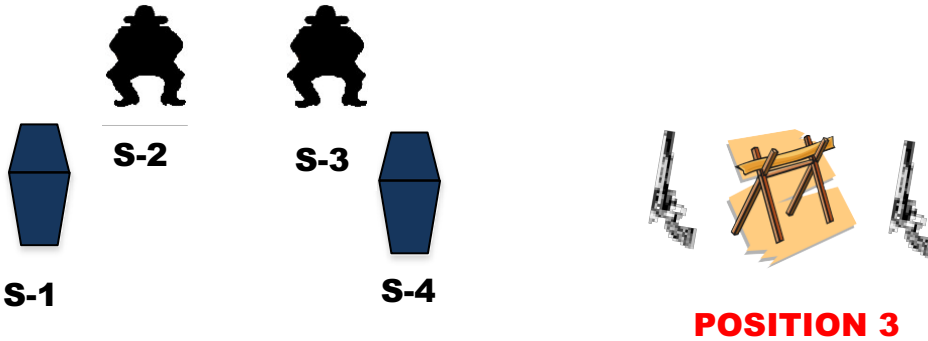
RP-3



RP4



RP5



YOU GET UP FROM YOUR BED ROLL AND GUESS WHAT, SOMEONE STOLE YOUR HORSE AND SADDLE BUT WAIT, PERHAPS IT WAS THAT HEAD BUSTING LIQUOR THAT YOU HAD LAST NIGHT AT THE JERSEY LILLY SALOON.

STAGING:

BOTH PISTOLS LOADED WITH 5 ROUNDS AND HOLSTERED. RIFLE LOADED WITH 10 ROUNDS HELD AT THE READY AT POSITION 1. SHOTGUN OPEN & EMPTY STAGED AT POSITION 2.

HOW TO SHOOT THE STAGE:

START STANDING AT POSITION 1 WITH RIFLE AT THE READY, SHOOTER INDICATES READY BY SAYING *"WHERE IS MY HORSE?"*

AT THE BEEP, WITH RIFLE SWEEP RP1-RP5 TWICE, MAY START ON EITHER END, MAKE RIFLE SAFE ON HORSE, MUZZLE POINTED INTO THE RIGHT BERM. WITH YOUR SHOTGUN FROM POSITION 2 ENGAGE S1-S4, IN THIS ORDER OUTSIDE/OUTSIDE, INSIDE/INSIDE.

MAKE SHOTGUN SAFE AT POSITION 2, MUZZLE POINTED TOWARD LEFT BERM. FROM POSITION 3 WITH REVOLVERS ENGAGE RP1-RP5 WITH THE SAME INSTRUCTIONS AS THE RIFLE.

END OF STAGE.

GUN ORDER: RIFLE, SHOTGUN, PISTOLS

PISTOL (10)

RIFLE (10)

SHOTGUN (4+)

Target and Prop Requirements

WRG, March 2020

Stages 1 & 2

Rifle & Revolver Targets:
4 Squares, 4 Circles

Stands:
8

Props:
2 Horses, 1 Table

Shotgun Targets:
2 Cowboy Knockdowns
2 Cacti Knockdowns

Stages 3 & 4

Rifle & Revolver Targets:
3 Squares

Stands:
3

Props:
Sawhorse, 2 Horses

Shotgun Targets:
3 Cacti Knockdowns
3 Cowboy Knockdowns

Stages 5 & 6

Rifle & Revolver Targets:
5 Squares

Stands:
5

Props:
2 Horses, 1 Sawhorse

Shotgun Targets:
2 Cowboy Knockdowns
2 Coffin Knockdowns

Totals

Shotgun Targets: 7 Cowboys, 7 Cacti

Props: 3 Horses & 1 Sawhorse, 2 Tables