

Swamp Land

RULES: Practical Shooting Handbook, Latest Edition **COURSE DESIGNER:** Brent Callen

START POSITION: Hands touching mark, gun loaded and holstered.

PCC: Muzzle touching mark, stock against belt, loaded carbine held in both hands with safety on.

STAGE PROCEDURE

At signal, engage targets as they become visible from within the fault lines. Popper P2 activates bobber T13, it is not disappearing.

SCORING

SCORING: Comstock, 32 rounds, 160 points

TARGETS: 15 IPSC targets, 2 Poppers

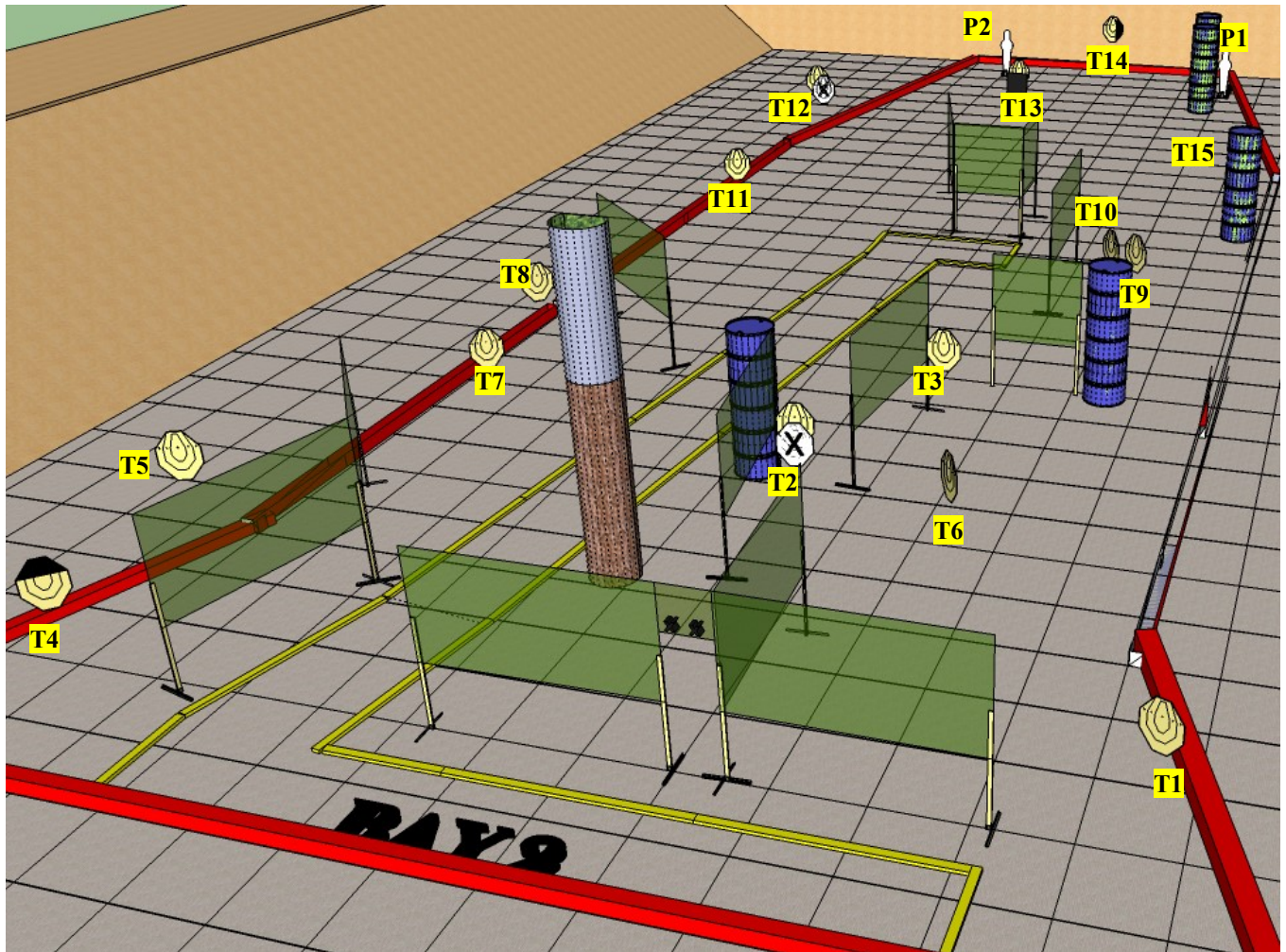
SCORED HITS: Best 2 on paper, steel down = 1A

START-STOP: Audible - Last shot

PENALTIES: Procedural: -10

No Shoot: -10

Miss: -10



Stage Briefing

Stage 2: Swamp Land

Welcome to the 2019 NAZC.

This is Stage 2 “Swamp Land”. I am _____ the CRO for the stage. Assisting me today are _____ and _____.

Stage 2 is a 32 round, 160 point, Comstock course of fire with 15 IPSC targets and 2 poppers.

The start signal is audible and time stops with your last shot.

Start Position:

Pistol: The start position is hands touching mark; gun is ready per 8.1.

PCC: The start position is muzzle touching mark, stock against belt, loaded carbine held in both hands with safety on.

At signal, engage targets as they become visible from within the fault lines. Popper P2 activates the bobber (T13); it is not a disappearing target.

The best 2 hits on paper will be scored, steel must fall to score. Barrels are soft cover.

Rules are per the USPSA Handgun Rules, Current Edition.

We request that you help tape, reset steel, and paint unless you are one of the next two shooters. Please do not tape targets until we have scored them.

Are there any questions?

Demonstrate any activated targets at this time.

You have 5 minutes to examine the course of fire.

Set a timer for 5 minutes, call out shooting order. At end of time clear stage promptly and start first shooter.

Construction

Equipment:

- 14 – Target stands
- 1 – Bobber
- 2 – Large poppers
- 10 – 8 ft. walls
- 3 – 4 ft. wall
- 18 - Wall legs
- 4 – Double wall leg
- 5 – Double barrel

